

Notices and Licenses required for redistribution of Aspose.Tasks for .NET

1	Aspose copyright notice.....	2
2	Third party licenses.....	3
3	Third party references.....	3
3.1	ANTLR.....	4
3.2	DotNetZip.....	5
3.3	Mono Project.....	6
3.4	sfntly.....	9

Aspose copyright notice

Copyright (c) 2010-2020 Aspose Pty Ltd. All Rights Reserved.

<http://www.aspose.com/>

This product licensed under the terms of the Aspose End User License Agreement
(<http://www.aspose.com/corporate/purchase/end-user-license-agreement.aspx>).

This product includes the following software:

Third party references

a) DotNetZip

Some sources from 'DotNetZip' library (<http://dotnetzip.codeplex.com/>) included to this library without changes to deal with ZIP format. The 'DotNetZip' developed by 'DotNetZip Community' and licensed under the terms of the 'Microsoft Public License' (<http://dotnetzip.codeplex.com/license>).

b) sfntly

Some sources from 'sfntly' (<https://github.com/googlei18n/sfntly>) included to this library without changes. The 'sfntly' developed by Stuart Gill and 'sfntly' community and licensed under the terms of 'Apache License' (<https://github.com/reedy/sfntly-builds/blob/master/LICENSE>).

c) ANTLR

Some sources from 'ANTLR' (<http://www.antlr.org/>) included to this library without changes. The 'ANTLR' developed by Terence Parr and licensed under the terms of 'BSD License' (<http://www.antlr3.org/license.html>).

d) Mono Project

Some files from 'Mono Class Libraries' were included to this library with major changes. The 'Mono Class Libraries' developed by 'Mono Project' (<http://mono-project.com/>) and licensed (http://www.mono-project.com/FAQ:_Licensing) under the terms of the MIT X11 license.

ANTLR

ANTLR 3 License

[The BSD License]
Copyright (c) 2010 Terence Parr
All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
Neither the name of the author nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

DotNetZip

Microsoft Public License (Ms-PL)

This license governs use of the accompanying software. If you use the software, you accept this license. If you do not accept the license, do not use the software.

1. Definitions

The terms "reproduce," "reproduction," "derivative works," and "distribution" have the same meaning here as under U.S. copyright law.

A "contribution" is the original software, or any additions or changes to the software.

A "contributor" is any person that distributes its contribution under this license.

"Licensed patents" are a contributor's patent claims that read directly on its contribution.

2. Grant of Rights

(A) Copyright Grant- Subject to the terms of this license, including the license conditions and limitations in section 3, each contributor grants you a non-exclusive, worldwide, royalty-free copyright license to reproduce its contribution, prepare derivative works of its contribution, and distribute its contribution or any derivative works that you create.

(B) Patent Grant- Subject to the terms of this license, including the license conditions and limitations in section 3, each contributor grants you a non-exclusive, worldwide, royalty-free license under its licensed patents to make, have made, use, sell, offer for sale, import, and/or otherwise dispose of its contribution in the software or derivative works of the contribution in the software.

3. Conditions and Limitations

(A) No Trademark License- This license does not grant you rights to use any contributors' name, logo, or trademarks.

(B) If you bring a patent claim against any contributor over patents that you claim are infringed by the software, your patent license from such contributor to the software ends automatically.

(C) If you distribute any portion of the software, you must retain all copyright, patent, trademark, and attribution notices that are present in the software.

(D) If you distribute any portion of the software in source code form, you may do so only under this license by including a complete copy of this license with your distribution. If you distribute any portion of the software in compiled or object code form, you may only do so under a license that complies with this license.

(E) The software is licensed "as-is." You bear the risk of using it. The contributors give no express warranties, guarantees or conditions. You may have additional consumer rights under your local laws which this license cannot change. To the extent permitted under your local laws, the contributors exclude the implied warranties of merchantability, fitness for a particular purpose and non-infringement.

Mono Project

Mono is made up of many pieces of code, all of them open source, but different pieces of Mono use different licensing terms.

For comments, corrections and updates, please contact mono@xamarin.com

* Dual Licensing

Parts of Mono are dual licensed, they are available to the public in GPL or LGPL forms, but we also offer those pieces under commercial terms from Xamarin for the cases where the GPL and the LGPL are not suitable.

We have tried to pick the licenses that will maximize adoption of Mono, so we tend to use the MIT X11 or LGPL licenses.

Contributions to dual-licensed module require that the author contributes the code under the terms of the MIT X11 code, or to sign an agreement that allows Novell to redistribute the code under other licenses.

Contributions for other modules should be under the same license terms as the rest of the module, or under MIT X11 terms.

For the actual license links in the Mono distribution see the bottom of this file.

If you need further information, please contact mono@xamarin.com

* The Modules

** mono/mono: the Mono VM

This code is dual licensed under the LGPL or commercial licenses.

The LGPL ensures that Mono can be used in most scenarios, but gives Xamarin the flexibility to relicense the code for embedded systems, static linking or commercial settings where the LGPL can not be used.

We consider non-LGPL use instances where you use this on an embedded system where the end user is not able to upgrade the Mono VM or Moonlight installation or distribution that is part of your product (Section 6 and 7), you would have to obtain a commercial license from Xamarin (consider software burned into a ROM, systems where end users would not be able to upgrade, an embedded console, a game console that imposes limitations on the distribution and access to the code, a phone platform that prevents end users from upgrading Moonlight).

Contact mono@xamarin.com for details on obtaining the Mono runtime under other terms.

** mono/support: MonoPosixHelper and support code

This code is dual licensed under the LGPL or commercial licenses, with the same guidelines as mono/mono code.

The ZLib files are included under a "new BSD"-style license.

** mono/eglib: Mono's X11 glib implementation

This is a minimal subset of glib that is to be licensed under the terms of the MIT X11, this means that this code can be used for any purposes by anyone.

**** mono/metadata/sgen*: Mono's Copying Collector**

This new garbage collector is licensed under the terms of the MIT X11 license, in hopes that the GC could be reused by third party projects, follows the same spirit than the Boehm GC.

**** mono/arch/*/XXX-codegen.h**

This are C macros that are useful when generating native code on various platforms. This code is MIT X11 licensed.

**** mcs/mcs, mcs/gmcs**

The C# Compilers (1.0 and 2.0)

These compilers are dual licensed under the GPL and MIT X11 license terms.

**** tests**

Unless explicitly stated, the tests are under the MIT X11 license.

**** mcs/class**

The class libraries developed by the Mono team are licensed under the MIT X11 terms.

In addition to the class libraries developed by the Mono team, there are a number of class libraries that we bundle as part of the distribution that were integrated from third-parties or that contain code that was originally licensed under different terms, these are:

ByteFX.Data: LGPL

Npgsql: LGPL

FirebirdSql.Data.Firebird: Firebird public license.
See: mcs/class/FirebirdSql.Data.Firebird/license.txt

ICSharpCode.SharpZipLib, GPL with exceptions.
See: mcs/class/ICSharpCode.SharpZipLib/README

**** mcs/class/System.Core/System/TimeZoneInfo.Android.cs**

This is a port of Apache 2.0-licensed Android code, and thus is licensed under the Apache 2.0 license:

<http://www.apache.org/licenses/LICENSE-2.0>

**** mcs/tools**

These are licensed under the MIT X11 license, except where the GPL is explicitly used.

**** mcs/jay**

This is a port of Berkeley yacc, so it is available under the BSD license. See the license in the individual C files for details.

**** mono/man**

Manual pages and Mono documentation are covered by the MIT X11 license.

*** samples**

The code in the "samples" directory is released under the MIT X11 license.

* The Licenses

These are the licenses used in Mono, the files are located:

GNU GPL: details available in the file mcs/LICENSE.GPL
GNU LGPL: details available in the file mcs/LICENSE.LGPL
MIT X11: text available in the file mcs/MIT.X11
MPL: text available in the file mcs/LICENSE.MPL

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.
3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.
4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:
 - (a) You must give any other recipients of the Work or Derivative Works a copy of this License; and
 - (b) You must cause any modified files to carry prominent notices stating that You changed the files; and
 - (c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and
 - (d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify

the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.
7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.
8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.
9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "{}" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright {yyyy} {name of copyright owner}

Licensed under the Apache License, Version 2.0 (the "License");
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

<http://www.apache.org/licenses/LICENSE-2.0>

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.